

# The Making of “The Pond”

Decide what you want to make and come up with an idea or a theme.

Download images for your game; <http://office.microsoft.com> is a great resource for clipart and images.

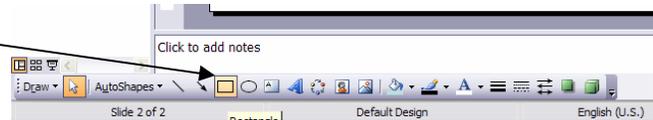
Open PowerPoint.

Type your game title in the title box.

Choose Insert—New Slide. (We’ll work on the title slide later.)

## Create a backdrop for the scorekeeping: we’ll be making a pond.

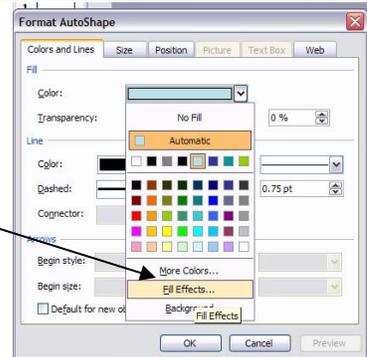
Choose the Rectangle from the Drawing Toolbar.  
Draw a box covering the bottom 4/5s of slide 2.



Right click on the rectangle you created.

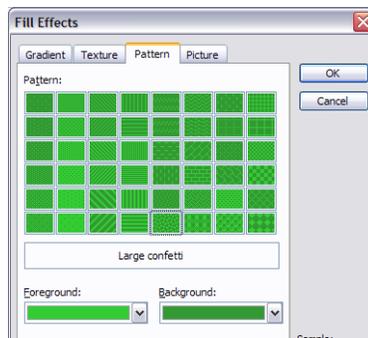
Choose Format AutoShape.

From the Fill Color drop down menu—choose Fill Effects



Choose the Pattern tab

Choose one color of green for foreground and choose another for background.



Choose one of the pattern designs.

Click OK.

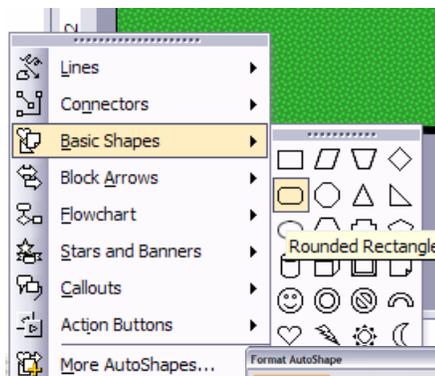
Click OK again.

## Now we need WATER!

From AutoShapes choose:

Basic Shapes

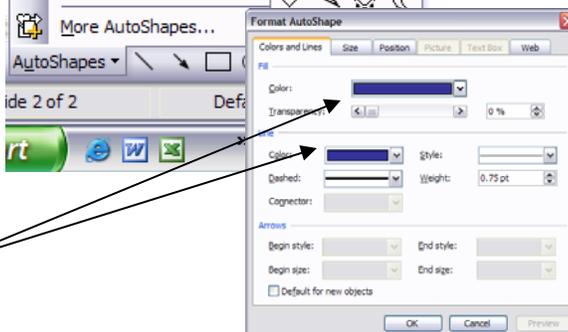
Rounded Rectangle



Draw your pond in the middle of the grass.

Right click on the rounded rectangle.

Choose Format AutoShape



Change your fill color and line color to blue.

Lily pads fall under the same design style as the pond.

From the drawing toolbar choose:

Autoshapes

Basic Shapes

Rounded Rectangle

Draw a lily pad about 1/5 of the way across the pond and 1/5 of the way down the pond.

Right click on the lily pad

Choose Format Autoshape

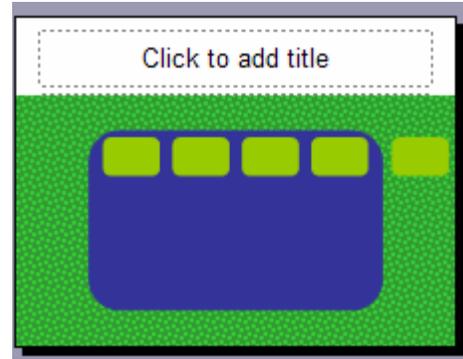
Choose a fill color and matching line color.

Right click on the lily pad and choose copy.

Right click and choose paste.

Move the shape to the next position shown at the right.

Repeat this till you have 4 pads across the pond AND put one pad in the grass at the end.



### Now for the players and animation!

Find the character you want for your players.

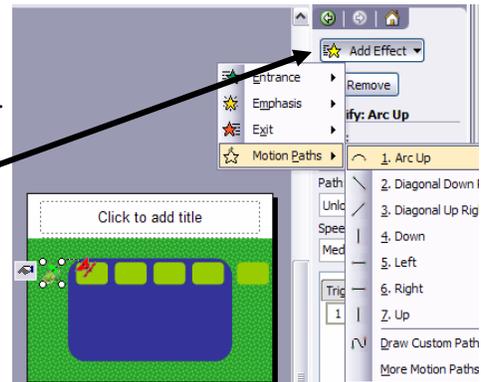
*In this case, I downloaded a frog from Microsoft Clips Online.*

Place one frog at the start of the row of lily pads.

Click on the frog and choose:

Slide Show

Custom Animation



At the right, choose Add Effect from the top.

Choose Motion Paths

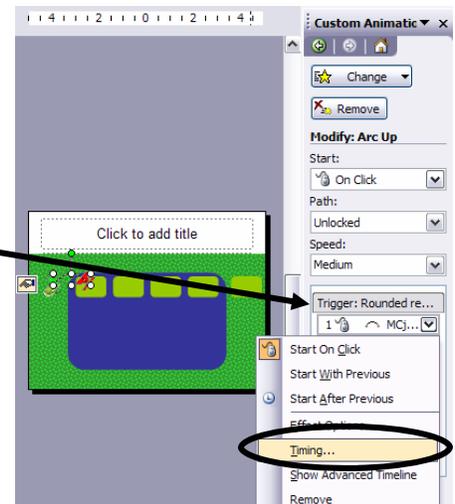
Choose Arc Up. (If it does not appear, choose "More Motion Paths" at the bottom of the list.)

Two arrows and an arc will appear.

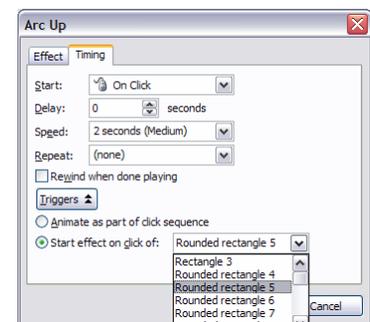
Resize & reposition the arc to start in the middle of the frog if it didn't start there and make it end in the middle of the lily pad.

Click to highlight the animation if it is not highlighted

Click on the animation in the menu on the right.



Choose Timing from the drop down window.



On the Arc Up timing tab, press Triggers.

Choose Start effect on click of:

Then select the second Rounded Rectangle from the list (the first is the pond itself).

## Creating Hop 2

Click on the frog again and choose Add Effect

Motion Path

Arc Up

Resize the new animation so it starts in the center of lily pad 1 and ends in the center of lily pad 2.

On the right, click on the drop down arrow next to the highlighted animation.

Choose Timing.

On the Arc Up window, choose Triggers.

Choose Start effect on click of:

Then select the third Rounded Rectangle in the list.

## Creating Hop 3

Click on the frog again and choose Add Effect

Motion Path

Arc Up

Resize the new animation so it starts in the center of lily pad 2 and ends in the center of lily pad 3.

On the right, click on the drop down arrow next to the highlighted animation.

Choose Timing.

On the Arc Up window, choose Triggers.

Choose Start effect on click of:

Then select the fourth Rounded Rectangle in the list.

## Creating Hop 4

Click on the frog again and choose Add Effect

Motion Path

Arc Up

Resize the new animation so it starts in the center of lily pad 3 and ends in the center of lily pad 4.

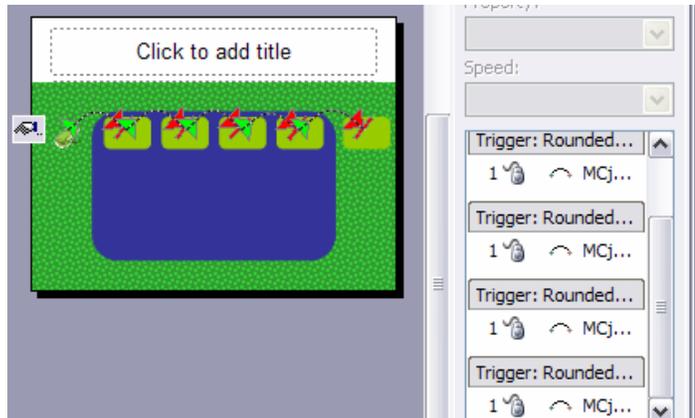
On the right, click on the drop down arrow next to the highlighted animation.

Choose Timing.

On the Arc Up window, choose Triggers.

Choose Start effect on click of:

Then select the fifth Rounded Rectangle in the list.



## Creating Hop 5

Repeat one last time to make an animation from the fifth to the sixth lily pad using the sixth Rounded Rectangle in the list.

## You CAN add sound to each of your animations

Click the drop down arrow on the animation

Choose Effect Options

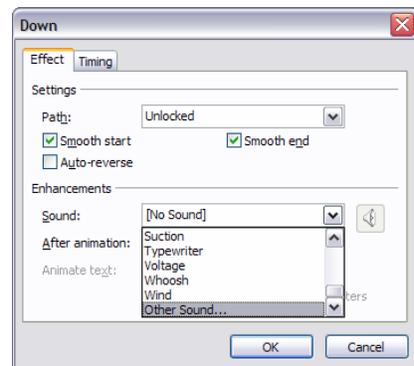
Sound

Either pick a sound listed or go to Other sound and find one you've downloaded.

## Great places for audio are:

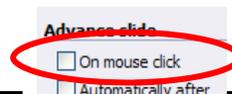
<http://findsounds.com/>

<http://www.freeplaymusic.com/>



## Turn off On Mouse Click:

Slide show—Slide Transition—UNCHECK On mouse click



## Making more frogs and pads THE EASY WAY!

Draw a box completely around the frog and the 5 pads with your mouse. Do not go all the way around the pond.

All of your lily pads, animations and the frog should be highlighted.

Choose Edit - Copy.

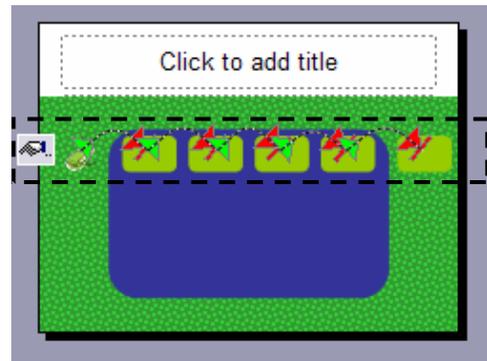
Choose Edit - Paste.

Click inside one of the lily pads and drag the whole group down to line up below the first row of lily pads.

Repeat until you have 4 rows of 5 lily pads and a frog. (1 frog each)



**Before going on, choose Slide Show, View Show and test your action buttons to be sure the frogs move correctly!**



## Final touches

Now we can make each line of lily pads once color to show us teams.

Click on the first lily pad in a row, Hold Ctrl and click on the 3 remaining lily pads in that row (ignore the pad in the grass.)

Right click on a lily pad and choose Format AutoShape.

Pick a color for that team and choose that in the line and the fill.

Repeat for each row of lily pads until each team has a color & 4 pads.

Now highlight all 4 lily pads in the grass.

Right click and choose Format Autoshape.



## This step is important!

Make sure there is a color in the Fill Color box. Underneath Color, choose Transparency 100%. It will then look like you have chosen White.

Under Line Color, choose No Line.

Press OK.

## Your game is now ready to play!

### The Title Slide

Find a graphic for the background of your title slide and stretch it so it covers the entire slide.

Find pictures that match the theme (like other frog graphics) and place them off the screen of your title slide.

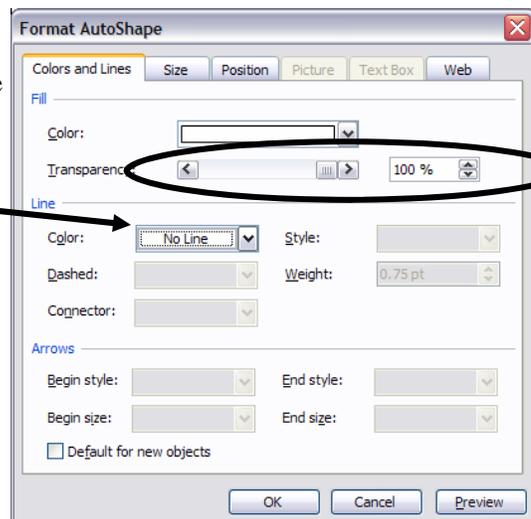
Be logical, if the frog is facing to the right, put him off the right side so he'll hop forward onto the screen.

For each graphic, click on the graphic and choose Add Effect. There are lots of entrances and motion paths to choose from so be creative and don't use the same thing every time.

On the menu at the right, click on each animation and choose Start: After Previous. You can also change the speed of the animation.

If you really want to customize your title slide: Click the drop down arrow on the animation. Choose With Previous then choose Delay \_\_\_ seconds. This will make the effects not immediately follow each other.

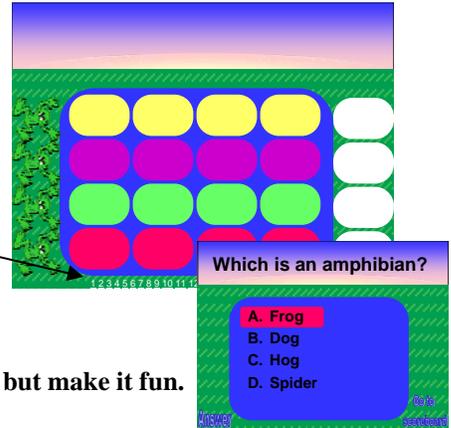
To find instrumental attention grabbing music or background music - a great website is <http://freeplaymusic.com/>



## Navigating the Slideshow

The game you just created has no questions in it. You don't need questions to play games in PowerPoint. You can use The Pond as a scorekeeper. In order to setup links to questions and back to the score board, it is easiest to use hyperlinks.

Draw a textbox at the bottom of the pond screen.  
Type 1 (then two spaces) 2 (then two spaces) 3 (then two spaces) until you have at least 5.

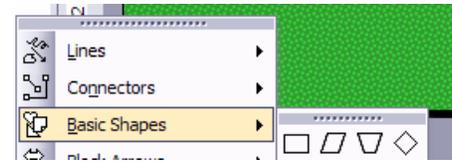


Create a new slide and type the question and answer on it.

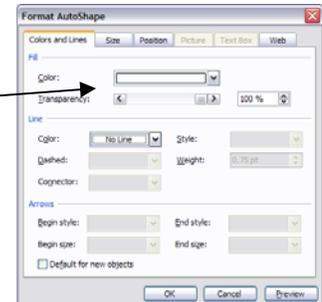
Design your question slide however you like. **Keep in mind your theme, but make it fun.**

At the bottom type the words **Back to Board**.  
Draw a box over the words.

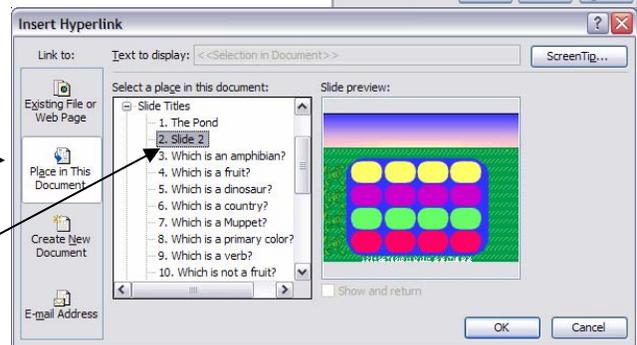
Right click and choose Format AutoShape.



Set the fill color to 100% transparent and no line.  
Press OK.



Right click on the invisible box.  
Choose Hyperlink.



Choose place in this document on the left.

In the middle section, choose the slide that has your scoreboard on it.

Copy and paste this slide as many times as you need.

Go back to your scoreboard slide.

Highlight the number 1.

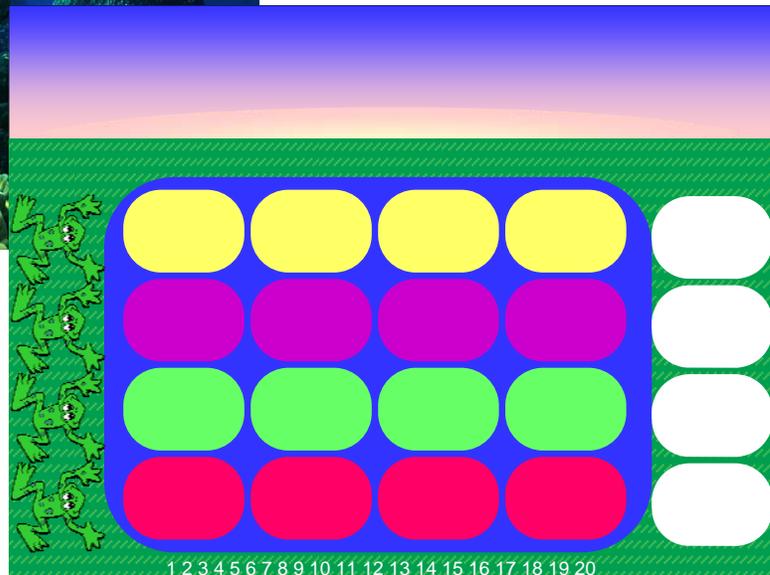
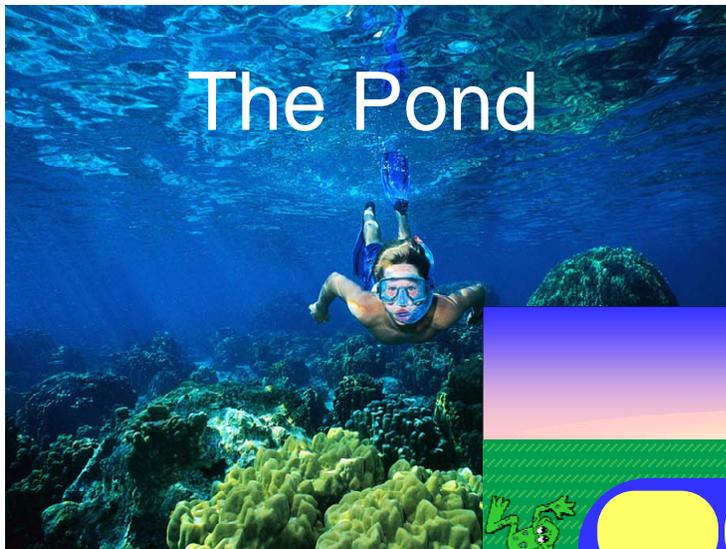
Right click and choose Hyperlink.

Choose place in this document on the left.

In the middle section find your first question.

Repeat for all question numbers.

If your links do not show up as you'd like them to, choose  
Format  
Slide design  
Color Schemes  
Edit Color Schemes  
Change the colors that appear for the visited and non-visited hyperlinks.



**Question slides with answers labeled**

To make the answer appear on the slide, make a button for answer like we did for scoreboard.

Make a box or circle to label your answer with.

Choose **Slideshow**

**Custom Animation**

*Make sure your answer shape is highlighted.*

Choose **Add Effect**

**Entrance**

Choose one of the entrances.



Right click on the animation at the right.

Choose **Timing**.

Choose **Triggers**.

Press the drop down for

**Start effect on click of:**

And choose the new shape you created for answer.

Before you play your new game with your students, play it once yourself to make sure everything works right and all the answers are right. It is very easy to get caught up in the PowerPoint and not get something programmed properly.

**Lora O'Neill** [loneill1@ccisd.net](mailto:loneill1@ccisd.net)

**Bridget Schimara** [bschimar@ccisd.net](mailto:bschimar@ccisd.net)